WWII

Name: 'Lucky' Jake Black **Code Name:** Trader
Sex: Male, **Age:** 23
Occupation: Black Marketeer / MI6
Colleges, Degrees: Agent MI6
Birthplace: Shoreditch
Mental Disorders:

Characteristics & Rolls

STR	8	DEX	11	INT	10	Idea	50
CON	17	APP	11	POW	16	Luck	80
SIZ	14	SAN	57	EDU	13	Know	65

99-Cthulhu Mythos: 99, Damage Bonus: none, Move: 8, Armor: 0

WWII Investigator's Sheet
Player's Name: Luigi Fidanza

Sanity Points: 57

Insane 0 1 2 3 4 5 6 7 8 9 10 11 12 13 14
15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 31
32 33 34 35 36 37 38 39 40 41 42 43 44 45 46 47 48
49 50 51 52 53 54 55 56 57 58 59 60 61 62 63 64 65
66 67 68 69 70 71 72 73 74 75 76 77 78 79 80 81 82
83 84 85 86 87 88 89 90 91 92 93 94 95 96 97 98 99

Magic Points: 16

Unconscious 0 1 2 3
4 5 6 7 8 9 10 11
12 13 14 15 16 17 18 19
20 21 22 23 24 25 26 27
28 29 30 31 32 33 34 35
36 37 38 39 40 41 42 43

Hit Points: 16

Dead -2 -1 0 1 2 3
4 5 6 7 8 9 10 11
12 13 14 15 16 17 18 19
20 21 22 23 24 25 26 27
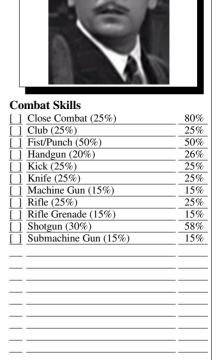28 29 30 31 32 33 34 35
36 37 38 39 40 41 42 43

Investigator Skills

Skill	%
[ ] Accounting (10%)	24%
[ ] Aeronautical Systems (01%)	1%
[ ] Anthropology (01%)	5%
[ ] Arabic (1%)	40%
[ ] Archaeology (01%)	1%
[ ] Art (05%)	5%
[ ] Astronomy (01%)	1%
[ ] Bargain (05%)	81%
[ ] Biology (01%)	1%
[ ] Charm (15%)	15%
[ ] Chemistry (01%)	1%
[ ] Climb (40%)	42%
[ ] Combat Engineer (15%)	15%
[ ] Command (05%)	8%
[ ] Comptography (01%)	1%
[ ] Conceal (15%)	39%
[ ] Craft (05%)	5%
[ ] Credit Rating (15%)	15%
[ ] Cricket (25%)	29%
[ ] Cryptography (01%)	15%
Cthulhu Mythos (00%)	0%
[ ] Damage Control (15%)	15%
[ ] Demolitions (01%)	1%
[ ] Disguise (01%)	15%
[ ] Diving (01%)	1%
[ ] Dodge (DEX×2%)	22%
[ ] Drive Auto (20%)	20%
[ ] Drive Tracked (10%)	10%
[ ] Electrical Repair (10%)	10%
[ ] English (EDU×5%)	65%
[ ] Espionage (01%)	25%
[ ] Fast Talk (05%)	66%
[ ] Fieldcraft (05%)	5%
[ ] First Aid (30%)	30%
[ ] Folklore (05%)	5%
[ ] Forensics (05%)	5%
[ ] Forgery (01%)	14%
[ ] Geology (01%)	1%
[ ] German (1%)	30%
[ ] Greek (1%)	20%

Skill	%
[ ] Hide (10%)	22%
[ ] History (20%)	20%
[ ] Institutional Lore (01%)	1%
[ ] Intimidate (15%)	15%
[ ] Italian (1%)	33%
[ ] Jump (25%)	25%
[ ] Jury Rig (25%)	30%
[ ] Law (05%)	5%
[ ] Library Use (25%)	25%
[ ] Listen (25%)	46%
[ ] Locksmith (01%)	25%
[ ] Martial Arts (01%)	1%
[ ] Mechanical Repair (20%)	20%
[ ] Medicine (05%)	5%
[ ] Military Doctrine (05%)	5%
[ ] Natural History (10%)	10%
[ ] Navigate (10%)	10%
[ ] Occult (05%)	15%
[ ] Operate Heavy Machine (01%)	5%
[ ] Other Language (01%)	1%
[ ] Own Language (EDU×5%)	65%
[ ] Parachute (01%)	1%
[ ] Persuade (15%)	93%
[ ] Pharmacy (01%)	1%
[ ] Photo-Interpretation (01%)	1%
[ ] Photography (10%)	10%
[ ] Physics (01%)	1%
[ ] Pilot Aircraft (01%)	1%
[ ] Pilot Multi-Prop (01%)	1%
[ ] Pilot Single-Prop (01%)	1%
[ ] Psychoanalysis (01%)	1%
[ ] Psychology (05%)	23%
[ ] Radio Operator (01%)	1%
[ ] Radio Operator (Sonar) (01%)	1%
[ ] Ride (05%)	5%
[ ] Ride Motorcycle (15%)	15%
[ ] Rope Use (10%)	10%
[ ] Sabotage (05%)	12%
[ ] Scrounge (10%)	55%
[ ] Ski (05%)	5%

Combat Skills

Skill	%
[ ] Close Combat (25%)	80%
[ ] Club (25%)	25%
[ ] Fist/Punch (50%)	50%
[ ] Handgun (20%)	26%
[ ] Kick (25%)	25%
[ ] Knife (25%)	25%
[ ] Machine Gun (15%)	15%
[ ] Rifle (25%)	25%
[ ] Rifle Grenade (15%)	15%
[ ] Shotgun (30%)	58%
[ ] Submachine Gun (15%)	15%

Weapons

melee	%	damage	hnd	rng	#att	hp
[ ] Fist (50)	80	1D3	1	touch	1	n/a
[ ] Grapple (25)	80	Special	1	touch	1	n/a
[ ] Head (10)	80	1D4	1	touch	1	n/a
[ ] Kick (25)	80	1D6	1	touch	1	n/a
[ ] Fighting Knife c	80	1D4+2	1	touch	1	15
[ ] Totenmesser	25	1D4+1	1	touch	1	12
[ ] Silver Phurba (c)	80	1D4+2	1	touch	1	12
[ ] Blackjack c	80	1D8	1	touch	1	4

firearm	%	damage	malf	rng	#att	shots	hp
[ ] 12-gauge Carson M2...	58	4D6/2D6/1D6	98	10/20/50	2	7	14
[ ] 12-gauge Shotgun (2...	58	4D6/2D6/1D6	00	10/20/50	1 or...		2	12
[ ] Crossbow	25	1D8+2	96	50	1/2	1	5
[ ] Model P08 Luger 9...	26	1D10	97	15y	2	8	9

Investigator Skills

	Skill	%
[ ]	Sneak (10%)	31%
[ ]	Spot Hidden (25%)	45%
[ ]	Spotter (05%)	5%
[ ]	Surgery (01%)	1%
[ ]	Survival (01%)	1%
[ ]	Swim (25%)	25%
[ ]	Tactics (01%)	1%
[ ]	Teaching (34%)	34%
[ ]	Telephony (01%)	1%
[ ]	Theology (05%)	5%
[ ]	Throw (25%)	25%
[ ]	Track (10%)	10%

Combat Skills

Weapons

melee	%	damage	hnd	rng	#att	hp	firearm	%	damage	malf	rng	#att	shots	hp

Personal Data

Name: 'Lucky' Jake Black

Residence: Cairo

Description: 6'2", 12st, Tall, dapper and with a pencil black moustache. RH

Family & Friends:

Episodes of Insanity: T1roll2

Wounds & Injuries:

Marks & Scars:

Investigator History

Contacts

Miss Margaret Walsh

Mohammed Shava

RJ

Lucky was a career petty criminal in the years running up to the war, but a nasty encounter with something inexplicable combined with a serious misunderstanding with the East End Riggs Gang made London too hot for him. He found himself in Cairo at the outbreak of war, and had just got his little business going nicely when MI6 and Section M came and found him. A choice of sign up or be shot wasn't hard, and he found the training in espionage really rather suited him. He also found he could combine his spy work with keeping his little deals running at the same time.

One night you found something very disturbing beneath a loose floorboard. You put it back, fearing it, but it called to you in the night. You left that house long ago but you can still remember that voice as it slithered across your mind. What did the thing look like? What did the voice say? Can you still hear it?

Gone Native - any Disguise roll for Lucky in Egypt is one step easier

Nobody's Fool - anyone trying Fast Talk or Persuade on him is penalized one level

Likely connections: Criminals (including organised crime), customs officials, dock workers, local police, shopkeepers, diplomats, expatriates, informants, local businessmen, military.

Income & Savings

Income: 200

Cash on Hand: 90

Savings: 100

Personal Property: 800

Real Estate: Income in £, x4 for $

Mythos Tomes Read

Adventuring Gear & Possessions

Item	Cost		
Section M ID	0.00		
12-gauge Carson M2 Semi (58%, 4D6/2D6/1D6)	--		
12-gauge Shotgun (2B) (58%, 4D6/2D6/1D6)	40.00		
Crossbow (25%, 1D8+2)	50.00		
Medical kit (Easy)	12.50		
12-gauge Shell (box of 25)	1.18		
Model P08 Luger 9mm (26%, 1D10)	75.00		
Cheroot Cigars (25 cigars)	3.65		
Whiskey (bottle)	1.00		

Magical Artifacts/Spells Known

Entities Encountered

Entity	SAN Loss		
Mi-go	0		